

the economics of network control

Peering Planning Cooperation without Revealing Confidential Information

Thomas Telkamp telkamp at cariden.com

RIPE 52 Istanbul, Turkey

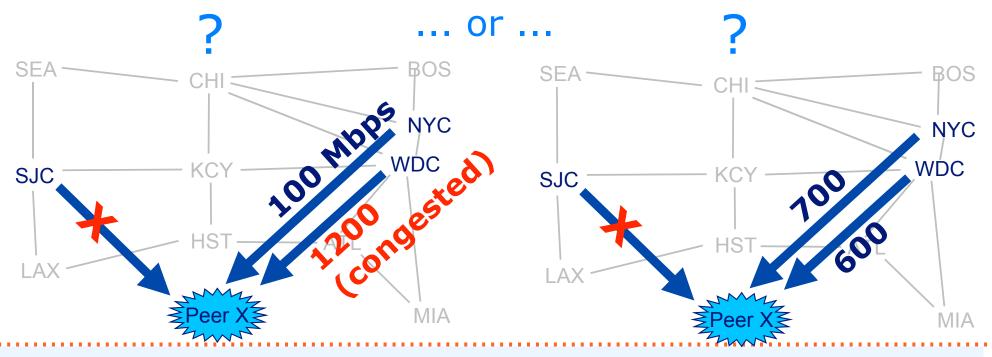
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The Issue

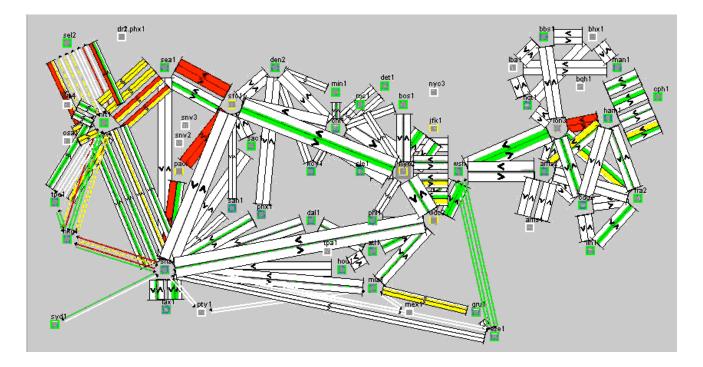
- Multi-Homed Neighbor, 2 or more links > 50%
- Example
 - 1000Mbps connections to Peer X in 3 locations
 - SJC-to-Peer = 600Mbps, NYC = 100, WDC = 600
 - SJC-to-Peer link fails
- Are we in trouble?



Capacity Planning Utopia

- Uniform capacity links
- Diverse connections (unlikely double failures at Layer 3)
- Upgrade at 50% (planning objective is to be resilient to single failures)

Capacity Planning Reality



- Range of capacities
- Multiple Layer 3 failures
- Upgrade impediments (money, cable plant, ...)

IGP Different from BGP

- Data is more accessible
- Failure behavior is predictable
- Established process for within AS planning
 - Gather Data
 - Topology (OSPF, IS-IS, ...)
 - Traffic matrix ^[1]
 - Estimate growth
 - Simulate for failures
 - Perform traffic engineering (optional)^[2]
 - Upgrade as necessary
- Commercial and free tools

The Trouble with BGP

- Data is larger and harder to access
- BGP decision process complicated
- Planning practices not well established
- Failure behavior often depends on someone else's network! subject of

- e.g., incoming traffic from a peer

this talk

BGP Path Decision Algorithm^[1]

- 1. Reachable next hop
- 2. Highest Weight
- 3. Highest Local Preference
- 4. Locally originated routes
- 5. Shortest AS-path length
- 6. IGP > EGP > Incomplete
- 7. Lowest MED
- 8. EBGP > IBGP
- 9. Lowest IGP cost to next hop
- 10. Shortest route reflection cluster list
- 11. Lowest BGP router ID
- 12. Lowest peer remote address

[1] Junos algorithm shown here. Cisco IOS uses a slightly different algorithm.

Respect MEDs

Shortest Exit Routing

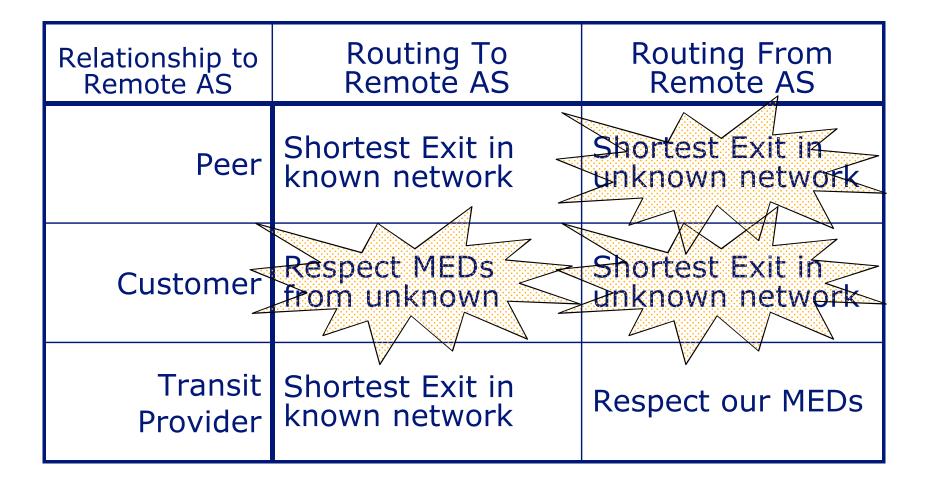
Common Routing Policies

• Shortest Exit

- Often used for sending to peers
- Get packet out of network as soon as possible
- Local Prefs used to determine which neighbor, IGP costs used to determine which exit
- Respect MEDs
 - Often used for customers who buy transit
 - Deliver packets closest to destination
 - Neighbor forwards IGP costs as MEDs (multi-exit discriminators)

Blind Spots

• Cannot predict behavior when routing depends on other network (see 3 cases below).

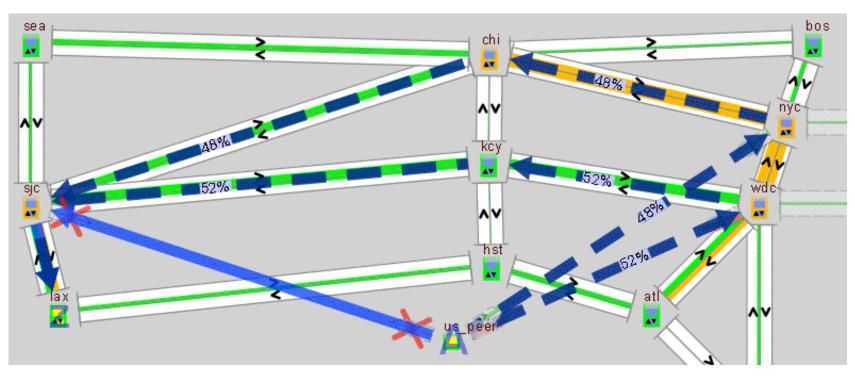


Failover Matrices

- Solution to peering planning blind spots
- Procedure
 - Gather data
 - Topology, Traffic, Routing Configurations
 - Simulate knowable effects
 - Generate Failover Matrices
 - Share Failover Matrices for unknowables
 - e.g., peer gives failover matrix for traffic it delivers, we provide peer failover matrix for traffic we deliver
- Both sides benefit from cooperating
- AS-Internal information is kept confidential

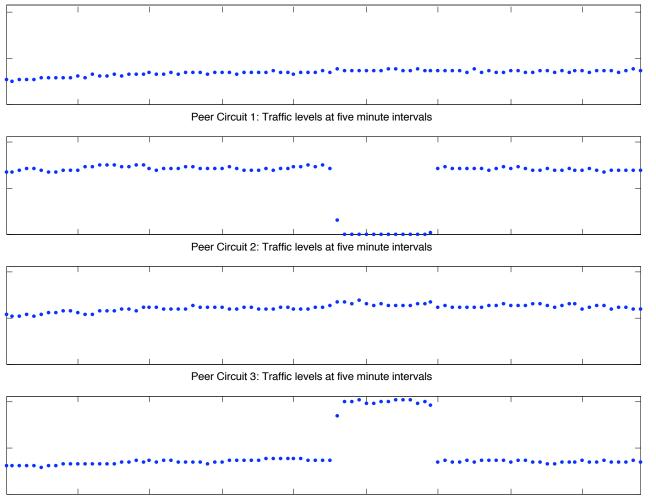
Failover Matrix Example

Node:Interface	Traffic: no failure	%Traffic: fail_SJC	%Traffic: fail_nyc	%Traffic: fail_wdc
ar1.sjc:Gig3/2	600	-	10% (610)	18 (606)
arl.nyc:ge-2/1	100	488 (388)	-	95% (670)
ar2.wdc:ge-2/2	600	52 % (912)	70 % (670)	_



Note: 388Mbps=100Mbps+(0.48*600Mbps), 912=600+(0.52*600), ...

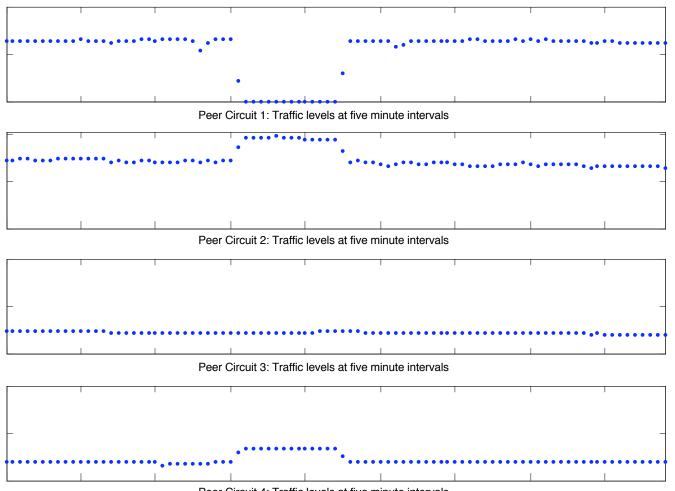
Failover Example (from real network)



Peer Circuit 4: Traffic levels at five minute intervals

Circuit 2 fails. Traffic shifts to circuit 4.

Failover Example (from real network)



Peer Circuit 4: Traffic levels at five minute intervals

Circuit 1 fails. Some traffic shifts to 2 & 4
Some "leaks" to other AS's

Questions

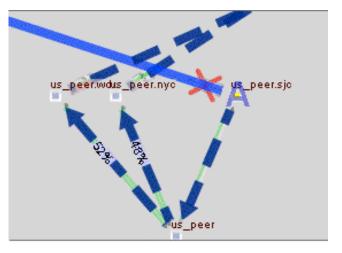
- How do I calculate a failover matrix?
- How do I use a failover matrix from a peer?
- What if my peer does not cooperate?
- What if a substantial amount of traffic "leaks" to another AS?

Calculating Failover Matrices

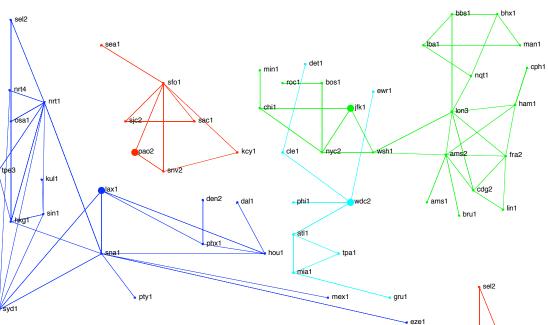
- Accurate and Detailed^[3,4]
 - Per prefix routing and traffic statistics
 - Full BGP simulation
- Simple and Good Enough
 - Traffic matrix based on ingress-egress pairs
 - e.g., Peer1.LAX-AR1.CHI (measure and/or estimate) instead of 192.12.3.0/24-208.43.0.0/16
 - Limited simulation model
 - Shortest Path, Respect MEDs
 - "Our" AS plus immediate neighbors

Using Failover Matrix from Peers

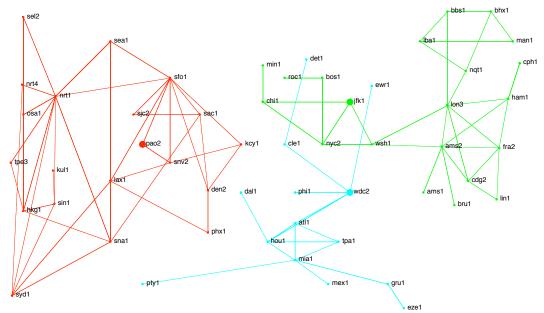
- Peer calculates failover matrix
- Peer exports failover matrix using IP addresses of peering links
- We import failover matrix
- We include in a representative model of peer network
- Use Failover Matrix in simulation



Estimate if Peer not Cooperate

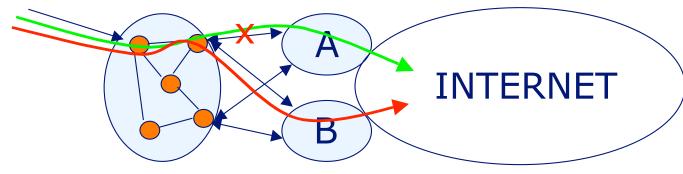


 ← Group own sources based on exit location (4 groups here)



- → Quantify shift (to 3 groups) after failure Assume similar for other side
- Valid if topology and traffic distributions are similar

Leaks to Other AS's



- Simple option
 - Leaks between peers relatively small
 - Ignore
 - Shifts between transit providers can be large
 - Equal AS-path length to most destinations:
 - Assume complete shift (easy to model)
- Accurate option
 - Extend model to more than one AS away
 - Add columns in traffic matrix to designate extra traffic in case of other network failures

Work in Progress

- Evaluating goodness of models
 - Compare actual failures to models
- Evaluating goodness of failover estimates
 - Work with both sides of a peering arrangement, compare failover estimates to simulations
 - Compare estimated failover matrices to actual failures
- Streamlining sharing of information
- Looking for more participants Contact me to participate in the above

Summary

- Peering/transit links are some of the most expensive and difficult to provision links
- We can improve capacity planning on such links by modeling the network
- BGP modeling can be much more complex than IGP modeling
 - Some required information is not even available
- Failover Matrices provide a simple way to share information without giving away details
- Failover Matrices can be estimated using one's own network details

Acknowledgments

- Jon Aufderheide (Global Crossing)
- Clarence Filsfils (Cisco)

References

- [1] APRICOT 2005 tutorial: <u>Best Practices for Determining the Traffic</u> <u>Matrix in IP Networks</u>
- [2] APRICOT 2004 tutorial: Traffic Engineering Beyond MPLS
- [3] "Modeling the routing of an Autonomous System with C-BGP," B. Quoitin and S. Uhlig, IEEE Network, Vol 19(6), November 2005.
- [4] "Network-wide BGP route prediction for traffic engineering," N. Feamster and J. Rexford, in Proc. Workshop on Scalability and Traffic Control in IP Networks, SPIE ITCOM Conference, August 2002.

Tutorials [1] and [2] are available at:

http://www.cariden.com/technologies/papers.html