# shim6

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# Background

- This is more or less my personal take...
  - But I happen to be the co-chair of shim6 with Geoff Huston
- I made a similar presentation at RIPE51 and Geoff at Nanog and me again at APRICOT
- Thanks to Erik Nordmark for contributions!



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# The problem

- Some end sites want multiple connections to different upstreams for
  - Resilience
  - Renumbering avoidance
- This does not HAVE to imply multiple upstream providers
  - But it can



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# The problem

- Routing system constraints
  - In order for the multiple upstreams to forward traffic to the end-site, a unique identifier is needed for the longest-prefixmatch algorithm
- In IPv4 this is either of
  - PI address block
  - "more specific" PA
  - Multiple addresses on each node

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# Effects of Multihoming

- Leads to "uncontrolled" growth of the routing table
  - Can lead to problems in the future
- Would be better if each end-user/site could get a block from each provider
  - And be able to use both prefixes as source addresses in case of failures
  - Today this does not work due to inbound-filtering at the ISPs

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## The IETF effort

- The multi6 WG was tasked with inventorying possible solutions
  - And benchmarking/selecting a solution
  - Selected an architecture based on separating locator / identifier
- Work on protocol is moved to the shim6
  WG



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## The SHIM6 Solution

- host-based solution (rather than host and router)
- network layer (rather than transport)
- discoverable negotiated capability
- no new identifier space



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# The SHIM6 Approach

- A functional module at layer 3 (IP)
- The initial locator is the upper layer identifier (RFC3484/RFC3484bis selection)
- Subsequent negotiation to enable the Shim6 module for an upper layer identifier pair
- The Shim6 module translates upper layer identifiers into the currently active forwarding layer locators
- The upper layer identifier pair plus a context value forms the shared shim6 state identifier
- An IPv6 end-to-end header is used to signal SHIM6 context



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# shim6 - protocol

- Current thinking is that the base header will look remarkably like a HIP header
  - but it is NOT!
- Some issues are still TBD but we have come a far way....



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- First step is for the host A to look-up the name of server B in the DNS. Host A will then get three AAAA's as reply.
  - No change from today
- Host A will based on RFC3484 do source/destination address selection and connect to one AAAA. If that fails, it will try another
  - The AAAA's can point to the same or different servers BTW...
    - No change from today

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- BTW DNS, isn't really required
  - No change from today
- Let's assume an application uses TCP (but could be any transport protocol) and now establishes one or more sessions with the server
  - So far nothing new



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- At some point in time shim6 at either end of the communication determines that some heuristic applies (e.g. number of packets between the pair of IP addresses; NOTE: Not the per TCP connection)
  - Shim6 will now perform a 4-way handshake to do context establishment
  - Now either side have the alternative IPv6 address for the other side plus some information to verify that these addresses belong to the other host



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- After this shim6 can fail over traffic to another pair of locators (IPv6 addresses)
- Shim6 uses a mostly passive failure detection mechanism, and an exchange to find which locator pair is working after a detected failure



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### Shim6 - protocol



# SHIM6 Control Elements

- initial handshake (4-way) and locator set exchange
- locator list updates
- explicit locator switch request
- keepalive
- reachability probe exchange
- Context recovery exchange (after one end has lost the context state)



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# SHIM6 WG Approach

- base protocol specification
  - protocol exchange and packet formats
  - address specification: CGA and HBA
  - functional decomposition
- refinements
  - upper layer signalling
  - traffic engineering hooks
  - contactless shim6
  - failure detection refinements
  - ingress filtering / source address path selection

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#### Failure detection

Detecting (potential) failures

- Rely on Forced Bidirectional Communication
  - •When there are no packets received and no packets transmitted, the shim does nothing
  - If packets are received but not transmitted (by the ULP) in some time interval (10s), the shim sends a keepalive to peer
  - If packets are transmitted and no packets are received, then there might be a problem (since the peer always sends if it is receiving)
- •After detecting a failure, uses Probe messages to try the different locators in the locator set until it finds one which is working

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